

# ARCHITECTURE DES ORDINATEURS

## 11)- Introduction à l' ASSEMBLEUR 'x86' (VI)

Biblio :: 1/ « ***Assembly Langage for INTEL-based computers*** »

[Kip R. IRVINE] – Ed. Prentice Hall, 1999 – ISBN: 0-13-660390-4.

2/ « ***An assembly langage introduction to computer architecture (using the intel pentium)*** »

[K. MILLER] – Ed. Oxford University Press, 1999 – ISBN: 0-19-512376-X

3/ « ***The Intel microprocessors : Architecture, Programming & Interfacing*** »

[Barry B. BREY] – Ed. Prentice Hall 2006 – ISBN: 0-13-119506-9.

4/ « ***The Hardware Bible*** »

[Winn L. Rosch] – Ed. QUE /McMillan computer Publishing – ISBN: 0-7897-1743-3.

@ web::

1-<http://css.csail.mit.edu/6.858/2013/readings/>

2-<http://www.ustudy.in/node/>

# 11)- Introduction à l'ASM ‘x86’ (**VI**)



; exemple / illustration = **‘Hello World’**  
title hello World Program (hello.asm)

```
.model small
.stack 100h
.data
message db "hello, world !",odh,oah, '$'

.code
main proc
    mov ax, @data
    mov ds, ax

    mov ah, 9
    mov dx, offset message
    int 21h

    mov ax, 4C00h
    int 21h

main endp
end main
```

**NB:** ‘**29 Ko**’ en **ASM** vs ‘**562 Ko**’ en **C** !!

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; exemple / illustration = '[Hello World](#)'  
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message db "hello, world !",odh,oah, '$'
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.code  
main proc  
    mov ax, @data  
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    mov ah, 9  
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    int 21h
```

```
    mov ax, 4Cooh  
    int 21h
```

```
main endp  
end main
```

« *directive* » :: besoin  
**Mémoire\_prg** ='64 Ko'

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(hello.asm)

```
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```

« **directive** » :: Réservation  
**mémoire\_PILE** ‘256 (0)’

```
.code  
main proc  
    mov ax, @data  
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.model small  
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```

« **directive** » :: Déclaration  
espace\_mémoire (DATA )

```
.code  
main proc
```

```
    mov ax, @data  
    mov ds, ax
```

```
    mov ah, 9  
    mov dx, offset message  
    int 21h
```

```
    mov ax, 4Cooh  
    int 21h
```

```
main endp  
end main
```

« **Déclaration** » ::  
• Variable ‘**message**’  
• ‘**db**’ : Représentation ‘8 bits’ en  
mémoire

# 7)- Introduction à l'ASM ‘x86’ (*II*)



; exemple / illustration = **‘Hello World’**  
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(hello.asm)

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    mov ax, @data
    mov ds, ax

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    mov dx, offset message
    int 21h

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    int 21h

main endp
end main
```

« ***directive*** » :: Déclaration (début)  
**Code\_Segment**

main proc

mov ax, @data  
mov ds, ax

mov ah, 9  
mov dx, offset message  
int 21h

mov ax, 4Cooh  
int 21h

main endp  
end main

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; exemple / illustration = **‘Hello World’**  
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(hello.asm)

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```
    mov ah, 9  
    mov dx, offset message  
    int 21h
```

```
    mov ax, 4Cooh  
    int 21h
```

```
main endp  
end main
```

**« déclaration » :: Début & fin  
« Main »**

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***Association :: DS <-> @data***

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main proc
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    mov ah, 9
    mov dx, offset message
    int 21h

    mov ax, 4C00h
    int 21h

main endp
end main
```

## Action ::

- (ah=9) & (int 21h) ⇔ affichage moniteur
- (dx) :: @ E/S (moniteur)

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    mov ax, @data
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    mov ah, 9
    mov dx, offset message
    int 21h

    mov ax, 4C00h
    int 21h

main endp
end main
```

## Action ::

- (ax=4C00h) & (int 21h)  $\Leftrightarrow$  fin\_prg & retour au S.E.